

2. Functions

specific Functions

general Functions

1. Users

Basic Functions	Main Functions		Sub - Functions
	Playing under supervision	Developing personality	
E.g.: Testing courage	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
E.g.: Working with clay	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
E.g.: Running, jumping, skipping on hard surfaces	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
E.g.: Making up	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
E.g.: Bathing children	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
E.g.: Protecting from noise	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
E.g.: Storming fuel	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
E.g.: Playing hide and seek	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
E.g.: Connecting to transport systems	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
E.g.: Feeding in fresh air	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
E.g.: Playing with clay	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
E.g.: Providing access to second level	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
E.g.: Washing hands	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
E.g.: Providing access for wheelchair users	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
E.g.: Providing access for the fire brigade	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
E.g.: Providing access for garbage trucks, vans	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
E.g.: Providing access for motor vehicles	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
E.g.: Providing access for vehicle users	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

3. Spaces

Object Spaces	Object Divisions	Object Areas	Object Parts	Objects
Activity Space	Multi - purpose Space	Role Playing Space	Working Space	Eco Space
Office Space	Conversation Space	Cloakroom Space	Kitchenette	Children's Toilet
Play Materials Space	Building Materials Space	From parking Space	Cleaning Equipment Space	Garbage Space
Entrance	Lobby	Stairs	Emergency Exit	
Activity Space	Multi - purpose Space	Water Game Space	Sand Pit	Role Playing Space
Play Equipment Space	Cleaning Equipment Space	Garbage Space		
Porch	Stairs	Emergency Exit		
Car Parking Space	for Motor Vehicles			
Entrance	Exit	Stairs	Elevator	

Figure 9 : Object Matrix